NAME	nm get name list
SYNOPSIS	nm [ name ]
DESCRIPTION	<u>nm</u> prints the symbol table from the output file of an assembler or loader run. Only relocatable, global, and undefined symbols— not absolute are given. Each defined symbol is preceded by its value; each undefined symbol by blanks. Glo- bal symbols have their first character under- lined. The output is sorted alphabetically.
	If no file is given, the symbols in <u>a.out</u> are listed.
FILES	a.out
SEE ALSO	as, ld
DIAGNOSTICS	<b>"</b> ? <b>"</b>
BUGS	
OWNER	dmr, ken

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NAME od -- octal dump

SYNOPSIS <u>od</u> name [ origin ]

DESCRIPTION <u>od</u> dump's a file in octal, eight words per line with the origin of the line on the left. If an octal origin is given it is truncated to 0 mod 16 and dumping starts from there, otherwise from 0. Printing continues until halted by sending an interrupt signal.

FILES --

SEE ALSO db

DIAGNOSTICS "?"

BUGS Dumping does not cease at the end of the file; instead the file appears to be padded with garbage to a length of 511 mod 512 bytes.

NAME	pr	 print	file
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SYNOPSIS pr [ -lcm ] name, ...

DESCRIPTION <u>pr</u> produces a printed listing of one or more files. The output is separated into pages headed by the name of the file, a date, and the page number.

> The optional flag -1 causes each page to contain 78 lines instead of the standard 66 to accommodate legal size paper.

> The optional flags  $\underline{-c}$  (current date) and  $\underline{-m}$  (modified date) specify which date will head all subsequent files.  $\underline{-m}$  is default.

FILES /dev/ttyn to suspend messages.

SEE ALSO cat, cp, mesg

DIAGNOSTICS -- (files not found are ignored)

BUGS none

NAME rew -- rewind tape

SYNOPSIS <u>rew</u> [ digit ]

DESCRIPTION <u>rew</u> rewinds DECtape drives. The digit is the logical tape number, and should range from 0 to 7. A missing digit indicates drive 0.

FILES /dev/tap0, ..., /dev/tap7

SEE ALSO ---

DIAGNOSTICS "?" if there is no tape mounted on the indicated drive or if the file cannot be opened.

BUGS

OWNER ken, dmr

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NAME	rkd dump RK disk to tape
SYNOPSIS	/etc/rkd
DESCRIPTION	<u>rkd</u> copies an RK03/RK05 disk pack onto nine DECtapes.
	Physical I/O is done and interrupts are disabled, so time-sharing is suspended during operation of the command.
	The sequence of tape drives is: 0, 1, 0, 1,
	rkd exits if 0 appears in the console switches.
FILES	
SEE ALSO	rkl
DIAGNOSTICS	none; errors are retried forever
BUGS	
OWNER	ken

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RKF (I)

NAME rkf -- format RK03 disk pack

SYNOPSIS <u>rkf</u>

DESCRIPTION <u>rkf</u> formats a virgin disk pack. Because it destroys all information on that pack, and because it is not interlocked against file system activity on the pack, the <u>rkf</u> program is not maintained in executable form. Instead the source must be located and assembled.

FILES none (uses physical I/O on drive O).

SEE ALSO -

DIAGNOSTICS "error" is printed and a core image is produced if a write error occurs. A copy of the RK status register is in register 5.

BUGS As mentioned, <u>rkf</u> is not interlocked against system I/O; if I/O is already occurring, it will be badly disrupted. In any event, all information on the pack is destroyed.

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NAME	rkl reload RK disk; from tape
SYNOPSIS	<u>/etc/rkl</u>
DESCRIPTION	<u>rkl</u> loads an RK05/RK05 disk pack from nine DECtapes.
	The program uses physical I/O with interrupts disabled; therefore time-sharing is suspended.
	Only the super-user may invoke this command.
	The sequence of drives is: 0, 1, 0, 1, <u>rkl</u> will cease if 0 appears in the console switches.
FILES	·
SEE ALSO	rkd
DIAGNOSTICS	none; errors are retried forever
BUGS	
OWNER	ken

NAME rm -- remove (unlink) files

SYNOPSIS <u>rm</u> name, ...

DESCRIPTION <u>rm</u> removes the entries for one or more files from a directory. If an entry was the last link to the file, the file is destroyed. Removal of a file requires write permission in its directory, but neither read nor write permission on the file itself.

Directories cannot be removed by rm; cf. rmdir.

FILES none

SEE ALSO rmdir, for removing directories.

DIAGNOSTICS If the file cannot be removed or does not exist, the name of the file followed by a question mark is typed.

BUGS <u>rm</u> probably should ask whether a read-only file is really to be removed.

rmdir -- remove directory NAME

<u>rmdir</u> dir, ... SYNOPSIS

rmdir removes (deletes) directories. The direc-DESCRIPTION tory must be empty (except for the standard en-tries and , which <u>rmdir</u> itself removes). Write permission is required in the directory in which the directory appears.

FILES none

SEE ALSO \_\_\_

"dir?" is printed if directory <u>dir</u> cannot be DIAGNOSTICS found, is not a directory, or is not removable. "dir -- directory not empty" is printed if <u>dir</u> has entries other than ". or "....

BUGS \_\_\_\_

ken, dmr OWNER

NAME roff -- format text

SYNOPSIS roff [ +number ] [ -number ] name, ...

DESCRIPTION <u>roff</u> formats text according to control lines embedded in the text. The optional argument "+number" causes printing to begin at the first page with the appropriate number; "-number" causes printing to cease at the first page with a higher number.

<u>roff</u> is fully described in a separate publication [reference].

FILES <u>/etc/suftab</u> contains a list of suffixes used to guide hyphenation. /tmp/rtma, rtmb, ... temporary. /dev/ttyn to suspend messages.

SEE ALSO [reference], mesg

DIAGNOSTICS none -- files not found are ignored

BUGS

<u>roff</u> does not check for various kinds of buffer overflow. If a fault occurs, check the input in the region where the error occurred.

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NAME sdate -- set date and time

SYNOPSIS <u>sdate</u> mmddhhmm

DESCRIPTION <u>sdate</u> adjusts the system's idea of the date and time. <u>mm</u> is the month number; <u>dd</u> is the day number in the month; <u>hh</u> is the hour number (24-hour system); <u>mm</u> is the minute number. For example,

sdate 10080045

sets the date to Oct. 8, 12:45 AM.

FILES none

SEE ALSO date

DIAGNOSTICS "?" if the date is syntactically incorrect.

BUGS none

NAME sh -- shell (command interpreter)

SYNOPSIS

DESCRIPTION

sh is the standard command interpreter. It is the program which reads and arranges the execution of the command lines typed by most users. It may itself be called as a command to interpret files of command lines. Before discussing the arguments to the shell used as a command, the structure of command lines themselves will be given.

<u>sh</u> [ name [ arg, ... [ arg<sub>o</sub> ] ] ]

Command lines are sequences of commands separated by command delimiters. Each command is a sequence of non-blank command arguments separated by blanks. The first argument specifies the name of a command to be executed. Except for certain types of special arguments discussed below, the arguments other than the command name are simply passed to the invoked command.

If the first argument represents the path name of an executable file, it is invoked; otherwise the string "/bin/" is prepended to the argument. (In this way the standard commands, which reside in "/bin", are found.) If this search too fails a diagnostic is printed.

The remaining non-special arguments are simply passed to the command without further interpretation by the shell.

There are three command delimiters: the new line, ";", and "&". The semicolon ";" specifies sequential execution of the commands so separated; that is,

coma; comb

causes the execution first of command <u>coma</u>, then of <u>comb</u>. The ampersand & causes simultaneous execution:

## coma & comb

causes <u>coma</u> to be called, followed immediately by <u>comb</u> without waiting for <u>coma</u> to finish. Thus <u>coma</u> and <u>comb</u> execute simultaneously. As a special case,

## coma &

causes <u>coma</u> to be executed and the shell immediately to request another command without waiting for <u>coma</u>. Two characters cause the immediately following string to be interpreted as a special argument to the shell itself, not passed to the command. An argument of the form '<arg' causes the file arg to be used as the standard input file of the given command; an argument of the form '>arg' causes file "arg" to be used as the standard output file for the given command.

If any argument contains either of the characters "?" or "\*", it is treated specially as follows. The current directory is searched for files which <u>match</u> the given argument. The character "\*" in an argument matches any string of characters in a file name (including the null string); "?" matches any single character in a file name. Other argument characters match only the same character in the file name. For example, "\*" matches all file names; "?" matches all one-character file names; "ab\*.s" matches all file names beginning with "ab" and ending with ".s".

If the argument with "\*" or "?" also contains a "/", a slightly different procedure is used: instead of the current directory, the directory used is the one obtained by taking the argument up to the last "/" before a "#" or "?". The matching process matches the remainder of the argument after this "/" against the files in the derived directory. For example: "/usr/dmr/a\*.s" matches all files in directory "/usr/dmr" which begin with "a" and end with ".s".

In any event, a list of names is obtained which match the argument. This list is sorted into alphabetical order, and the resulting sequence of arguments replaces the single argument containing the "\*" or "?". The same process is carried out for each argument with a "\*" or "?" (the resulting lists are <u>not</u> merged) and finally the command is called with the resulting list of arguments.

For example: directory /usr/dmr contains the files a1.s, a2.s, ..., a9.s. From any directory, the command

as /usr/dmr/a?.s

calls <u>as</u> with arguments /usr/dmr/a1.s, /usr/dmr/a2.s, ... /usr/dmr/a9.s in that order.

The character "\" causes the immediately following character to lose any special meaning it may have to the shell; in this way "<", ">", and other characters meaningful to the shell may be passed as part of arguments. A special case of Sequences of characters enclosed in double (") or single (') quotes are also taken literally.

When the shell is invoked as a command, it has additional string processing capabilities. Recall that the form in which the whell is invoked is

sh [ name [ arg<sub>1</sub> ... [ arg<sub>9</sub> ] ] ]

The <u>name</u> is the name of a file which will be read and interpreted. If not given, this subinstance of the shell will continue to read the standard input file.

In the file, character sequences of the form "\$n", where <u>n</u> is a digit 0, ..., 9, are replaced by the <u>n</u>th argument to the invocation of the shell  $(\arg_n)$ . "\$0" is replaced by <u>name</u>.

An end-of-file in the shell's input causes it to exit. A side effect of this fact means that the way to log out from UNIX is to type an end of file.

FILES /etc/glob

SEE ALSO [reference], which gives the theory of operation of the shell.

DIAGNOSTICS "?", in case of any difficulty. The most common problem is inability to find the given command. Others: input file ("<") cannot be found; no more processes can be created (this will alleviate itself with the passage of time). Note that no diagnostic is given for inability to create an output (">") file; the standard output file has already been closed when the condition is discovered and there is no place to write the diagnostic.

> If a "\*" or "?" is used, the <u>glob</u> routine is invoked; it types "No command" if it cannot find the given command, and "No match" if there were no files which matched an argument with "?" or "\*".

Better diagnostics should be provided. If a "\*" or "?" is used, the command must be in <u>/bin</u>. (Not, for example, in the user's directory.) This is actually a <u>glob</u> bug.

BUGS

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OWNER dmr, ken

NAME stat -- get file status

SYNOPSIS <u>stat</u> name, ...

DESCRIPTION <u>stat</u> gives several kinds of information about one or more files:

i-number access mode number of links owner size in bytes date and time of last modification name (useful when several files are named)

All information is self-explanatory except the mode. The mode is a six-character string whose characters mean the following:

1 s: file is small (smaller than 4096 bytes)
1: file is large

- 2 d: file is a directory x: file is executable u: set user ID on execution -: none of the above
- 3 r: owner can read -: owner cannot read
- 4 w: owner can write -: owner cannot write
- 5 r: non-owner can read -: non-owner cannot read
- 6 w: non-owner can write -: non-owner cannot write

The owner is almost always given in symbolic form; however if he cannot be found in "/etc/uids" a number is given.

If the number of arguments to <u>stat</u> is not exactly 1 a header is generated identifying the fields of the status information.

FILES /etc/uids

SEE ALSO <u>ls</u> with the -1 option gives the same information as <u>stat</u>.

DIAGNOSTICS "name?" for any error.

BUGS

none

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OWNER dmr

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NAME strip -- remove symbols and relocation bits

SYNOPSIS <u>strip</u> name<sub>1</sub> ...

DESCRIPTION <u>strip</u> removes the symbol table and relocation bits ordinarily attached to the output of the assembler and loader. This is useful to save space after a program has been debugged.

The effect of strip is the same as use of the -s option of <u>ld</u>.

FILES /tmp/stma, stmb ... temporary file

SEE ALSO <u>1d</u>, as

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DIAGNOSTICS Diagnostics are given for: non-existent argument; inability to create temporary file; improper format (not an object file); inability to re-read temporary file.

BUGS

OWNER dmr

NAME su -- become privileged user

SYNOPSIS su password

- DESCRIPTION su allows one to become the super-user, who has all sorts of marvelous powers. In order for su to do its magic, the user must pass as an argument a password. If the password is correct, su will execute the shell with the UID set to that of the super-user. To restore normal UID privileges, type an end-of-file to the super-user shell.
- FILES --
- SEE ALSO shell

DIAGNOSTICS "Sorry" if password is wrong

BUGS --

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OWNER dmr, ken

NAME	sum sum file
SYNOPSIS	sum name
DESCRIPTION	<u>sum</u> sums the contents of a file. In practice, it is most often used to verify that all of a DECtape can be read without error.
FILES	none
SEE ALSO	
DIAGNOSTICS	"?" if the file cannot be read at all or if an error is discovered during the read.
BUGS	none
OWNER	ken

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NAME tap -- manipulate DECtape

SYNOPSIS tap [key] [name ...]

DESCRIPTION <u>tap</u> saves and restores selected portions of the file system hierarchy on DECtape. Its actions are controlled by the <u>key</u> argument. The key is a string of characters containing at most one function letter and possibly one or more function modifiers. Other arguments to the command are file or directory names specifying which files are to be dumped, restored, or tabled.

The function portion of the key is specified by one of the following letters:

- r The indicated files and directories, together with all subdirectories, are dumped onto the tape. If files with the same names already exist, they are replaced (hence the "r"). "Same" is determined by string comparison, so "./abc" can never be the same as "/usr/dmr/abc" even if "/usr/dmr" is the current directory. If no file argument is given, "/" is the default.
- u updates the tape. <u>u</u> is the same as <u>r</u>, but a file is replaced only if its modification date is later than the date stored on the tape; that is to say, if it has changed since it was dumped. <u>u</u> is the default command if none is given.
- d deletes the named files and directories from the tape. At least one file argument must be given.
- x extracts the named files from the tape to the file system. The owner, mode, and date-modified are restored to what they were when the file was dumped. If no file argument is given, the entire contents of the tape are extracted.
- t lists the names of all files stored on the tape which are the same as or are hierarchically below the file arguments. If no file argument is given, the entire contents of the tape are tabled.
- 1 is the same as <u>t</u> except that an expanded listing is produced giving all the available information about the listed files.

The following characters may be used in addition to the letter which selects the function desired.

- 0, ..., 7 This modifier selects the drive on which the tape is mounted. "0" is the default.
- v Normally tap does its work silently. The  $\underline{v}$  (verbose) option causes it to type the name of each file it treats preceded by a letter to indicate what is happening.
  - r file is being replaced
  - a file is being added (not there before)
  - x file is being extracted
  - d file is being deleted

The  $\underline{v}$  option can be used with  $\underline{r}$ ,  $\underline{u}$ ,  $\underline{d}$ , and  $\underline{x}$  only.

- c means a fresh dump is being created; the tape directory will be zeroed before beginning. Usable only with <u>r</u> and <u>u</u>.
- f causes new entries copied on tape to be 'fake' in that only the entries, not the data associated with the entries are updated. Such fake entries cannot be extracted. Usable only with  $\underline{r}$  and  $\underline{u}$ .
- w causes <u>tap</u> to pause before treating each file, type the indicative letter and the file name (as with <u>v</u>) await the user's response. Response "y" means "yes", so the file is treated. Null response means "no", and the file does not take part in whatever is being done. Response "x" means "exit"; the <u>tap</u> command terminates immediately. In the <u>x</u> function, files previously asked about have been extracted already. With <u>r</u>, <u>u</u>, and <u>d</u> no change has been made to the tape.
- m make (create) directories during an x if necessary.
- i ignore tape errors. It is suggested that this option be used with caution to read damaged tapes.

FILES /dev/tap0 ... /dev/tap7

<u>rk</u>

SEE ALSO

DIAGNOSTICS

RK open error RK read error RK write error Directory checksum Directory overflow RK overflow Phase error (a file has changed after it was selected for dumping but before it was dumped)

BUGS All references to "RK" should read "tape." The <u>m</u> option does not work correctly in all cases. The <u>i</u> option is not yet implemented.

OWNER

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NAME tm	- provide	time	information
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SYNOPSIS <u>tm</u> [ command arg<sub>1</sub> .... ]

DESCRIPTION <u>tm</u> is used to provide timing information. When used without an argument, output like the following is given:

tim	77:43:20	29.2
ovh	13:59:42	1.2
dsk	12:06:30	4.1
idl	352:31:37	23.7
usr	3:32:15	0.1
der	5, 171	0, 0

The first column of numbers gives totals in the named categories since the last time the system was cold-booted; the second column gives the changes since the last time  $\underline{tm}$  was invoked. The tim row is total real time (hours:minutes: seconds); unlike the other times, its origin is the creation date of  $\underline{tm}$ 's temporary file. ovh is time spent executing in the system;  $\underline{dsk}$  is time spent waiting for both kinds of disk I/O;  $\underline{idl}$  is idle time;  $\underline{usr}$  is user execution time;  $\underline{der}$  is RF disk error count (left number) and RK disk error count (right number).

 $\underline{tm}$  can be invoked with arguments which are assumed to constitute a command to be timed. In this case the output is as follows:

tim	2.2
ovh	0.3
dsk	1.8
idl	0.0
usr	0.0

The given times represent the number of seconds spent in each category during execution of the command.

FILES /tmp/ttmp, /dev/rf0 (for absolute times) contains the information used to calculate the differential times.

SEE ALSO format of file system (which tells where the times come from)

DIAGNOSTICS "?" if the command cannot be executed; "can't creat temp file" if trouble with <u>ttmp</u>; "cant read super-block" if times cannot be read from system.

BUGS (1) when invoked with a command argument, everything going on at the moment is counted, not just the command itself. (2) Two users doing <u>tm</u> simultaneously interfere with each other's use of the temporary file.

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NAME	tty get tty name
SYNOPSIS ·	tty
DESCRIPTION	<u>tty</u> gives the name of the user's typewriter in the form "ttyn" for <u>n</u> a digit. The actual path name is then "/dev/ttyn".
FILES	
SEE ALSO	
DIAGNOSTICS	"not a tty" if the standard input file is not a typewriter.
BUGS	<b></b>
OWNER	dmr, ken

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NAME type -- type on 2741

SYNOPSIS type name, ...

DESCRIPTION <u>type</u> produces output on an IBM 2741 terminal with a Correspondence type ball.

> type uses typewriter tty5, which, because of the lack of access ports, is also used as a standard communication channel. Therefore, who should be used to verify the absence of a user on tty5.

The method is as follows: type the <u>type</u> command. It will wait until tty5 is dialled up. When the phone answers, depress the interrupt button after paper has been loaded, and the first file will be typed. <u>type</u> spaces out to the end of a sheet of paper and waits until the interrupt button is depressed before beginning each new file.

FILES /dev/tty5

dmr

SEE ALSO who

DIAGNOSTICS --

BUGS Obviously some scheme is needed to prevent interference between normal users and <u>type</u>. The best thing would be to support 2741's as a standard terminal.

OWNER

NAME umount -- dismount file system

SYNOPSIS <u>umount</u> special

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DESCRIPTION <u>umount</u> announces to the system that the removable file system previously mounted on special file <u>special</u> is to be removed.

Only the super-user may issue this command.

FILES

SEE ALSO mount

DIAGNOSTICS

BUGS This command should be restricted to the superuser.

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NAME	un undefined symbols
SYNOPSIS	un [ name ]
DESCRIPTION	<u>un</u> prints a list of undefined symbols from an assembly or loader run. If the file argument is not specified, <u>a.out</u> is the default. Names are listed alphabetically except that non-global sym- bols come first. Undefined global symbols (un- resolved external references) have their first character underlined.
FILES	a.out
SEE ALSO	as, ld
DIAGNOSTICS	"?" if the file cannot be found.
BUGS	
OWNER	dmr, ken