### NAME

read - read from file

#### SYNOPSIS

read (fildes, buffer, nbytes) char \*buffer;

# DESCRIPTION

A file descriptor is a word returned from a successful *open*, *creat*, or *pipe* call. Buffer is the location of *nbytes* contiguous bytes into which the input will be placed. It is not guaranteed that all *nbytes* bytes will be read; for example if the file refers to a typewriter at most one line will be returned. In any event, the number of characters read is returned (in r0).

If the returned value is 0, then end-of-file has been reached.

#### SEE ALSO

open(2), dup(2), close(2), creat(2), pipe(2), write(2)

### DIAGNOSTICS

As mentioned, 0 is returned when the end of the file has been reached. If the read was otherwise unsuccessful the error bit (c-bit) is set. Many conditions can generate an error: physical I/O errors, bad buffer address, preposterous *nbytes*, file descriptor not that of an input file, etc. From C, a - 1 return indicates an error.

# ASSEMBLER

(read = 3.)
(file descriptor in r0)
sys read; buffer; nbytes
(byte count in r0)