PPOS(3L)

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## NAME

ppos -- address of char in string

## SYNOPSIS

```
ppos(s1,c1,n1)
char *s1, <u>C1;</u>
int n1;
```

## DESCRIPTION

<u>Ppos</u> returns the address of the character <u>c1</u> within the string <u>s1</u> after <u>n1</u> occurrences of the character <u>c1</u>.

s1 string to be searched.

c1 character to be searched for.

n1 integer number of occurrences of c1 before final search.

If  $\underline{c1}$  does not occur in  $\underline{s1}$  after the  $\underline{n1}$  preliminary occurrences of  $\underline{c1}$ , the address returned is zero.

If <u>c1</u> occurs in <u>s1</u> many more times than <u>n1</u>, the address returned is that of the first occurrence of <u>c1</u> after the <u>n1</u> preliminary occurrences of <u>c1</u>.

The string <u>s1</u> is defined as a null terminated array of characters. The address that is returned is the address of the character <u>c1</u> in <u>s1</u>. The returned address can be any legal address within the string <u>s1</u>. The address value of zero is reserved for the error return.

An empty string is one whose first character is the null character. If <u>s1</u> is empty or <u>c1</u> is the null character, the zero address is returned.

The integer <u>n1</u> can be any positive value from zero to 32767. If <u>n1</u> is zero, the address returned is that of the first occurrence of the character <u>c1</u> in the string <u>s1</u>.

## **LIBRARY**

/lib/lib3.a

SEE ALSO pos(3L)