PREPEAT(3L)

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NAME

prepeat -- concatenate identical strings n times

SYNOPSIS

```
prepeat(s1,s2,n1)
char *s1, *s2;
int n1;
```

DESCRIPTION

<u>Prepeat</u> returns a pointer to the address of the position after the last character in the string <u>s1</u>. The value returned is the same as that returned by the plen function.

s1 buffer area for the target string.

SCCS

s2 source string which is copied into s1.

<u>n1</u> integer which specifies the number of times $\underline{s2}$ is copied into $\underline{s1}$.

If the address pointed to by $\underline{s1}$ is zero, the address returned is zero.

If the value of <u>n1</u> is negative or zero, the target string <u>s1</u> will be empty and the returned address will point to the null character at the beginning of string <u>s1</u>.

If the value of <u>n1</u> is positive, the characters of the string <u>s2</u> are copied into the string <u>s1</u> the number of times indicated by <u>n1</u>. The target string <u>s1</u> is then terminated with the null character. It should be noted that <u>prepeat</u> becomes a copy string function when <u>n1</u> is one.

The strings <u>s1</u> and <u>s2</u> are each defined as a null terminated array of characters. The returned address minus the starting address of the string s1 is the length of the string.

An empty string is one whose first character is the null character. If $\underline{s2}$ is empty, the target string $\underline{s1}$ will be set empty and the returned address will point to the null character at the beginning of the string.

LIBRARY

/lib/lib3.a

SEE ALSO

repeat(3L)