NAME

ar - archive file format

DESCRIPTION

The archive command ar is used to combine several files into one. Archives are used mainly as libraries to be searched by the link-editor ld.

A file produced by ar has a magic number at the start, followed by the constituent files, each preceded by a file header. The magic number is 0177545(8) (it was chosen to be unlikely to occur anywhere else). The header of each file is 26 bytes long:

/*	@(#)ar.h	2.1	*/
#define	ARMAG	0177545	,
struct ar_hdr {			
	char	ar_name[14];	
	long	ar_date;	
	char	ar_uid;	
	char	ar_gid;	
	int	ar_mode:	
	long	ar_size;	
}·			

Each file begins on a word boundary; a null byte is inserted between files if necessary. Nevertheless the size given reflects the actual size of the file exclusive of padding.

Notice there is no provision for empty areas in an archive file.

SEE ALSO

ar(1), 1d(1), strip(1)

FILES

/usr/include/ar.h