NAME

csw - read console switches

SYNOPSIS

(csw = 38.; not in assembler) sys csw getcsw()

DESCRIPTION

The setting of the console switches is returned (in r0).

```
NAME
```

event - semaphore operations

SYNOPSIS

```
(event = 63.; not in assembler)
sys event; func; sema
(old value in r0)

p(sema);
v(sema);
test(sema);
post(sema);
block(sema);
```

DESCRIPTION

The indicated function () is performed on the specified semaphore (). These operations are used to synchronize processes and lock files. The assignment of semaphores is done on a system-wide basis. The file /compool/sema.h is used to record these assignments, and consequently should be edited and updated whenever a user allocates a semaphore for his usage. By convention, semaphores numbers < 0 are reserved for system programmers; semaphore numbers >= 0 are available for application programmers.

The functions are defined as follows:

- if <u>func</u> is 0 (post(sema) from C), any users doing a block operation on the specified semaphore are awakened. As a side effect, the specified semaphore is incremented.
- if <u>func</u> is 1 (block(sema) from C), the current user is put to sleep until a post or v operation is performed.
- if <u>func</u> is 2 (p(sema) from C), an attempt is made to decrement the specified semaphore if it is non-zero before returning to the user. If the semaphore is already zero, however, the user is put to sleep until the semaphore becomes a one, at which time another attempt to decrement and return is made.
- if <u>func</u> is 3 (v(sema) from C), the specified semaphore is incremented.
- if <u>func</u> is 4 (test(sema) from C), the specified semaphore is decremented (if it is non-zero).

In all cases, if the function is successfully performed, the system returns the old semaphore value (in RO).

SEE ALSO

```
p(),v(),block(),post(),test()
```

DIAGNOSTICS

NRSEM is the number of semaphores reserved for system programming. Error bit (c-bit) is set for undefined function or semaphore < -NRSEM or >= 256-NRSEM; from C, a -1 value is returned.

